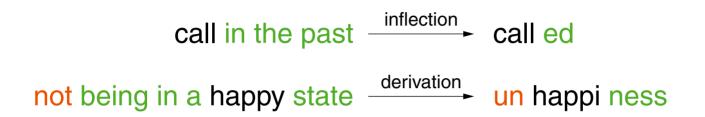
# Chapter NLP:III

#### III. Words

- Word-level Phenomena
- □ Text Preprocessing
- □ Morphological Analysis
- Word Classes

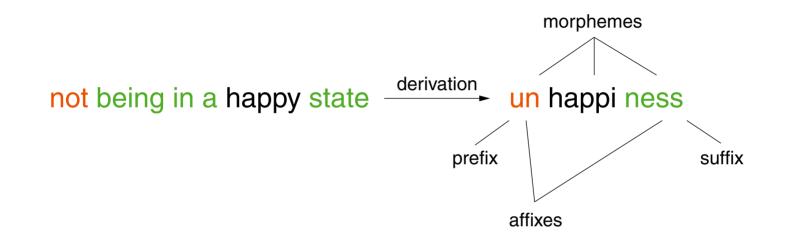
Overview [Hancox 1996]

Morphology is the study of the structure and formation of words.



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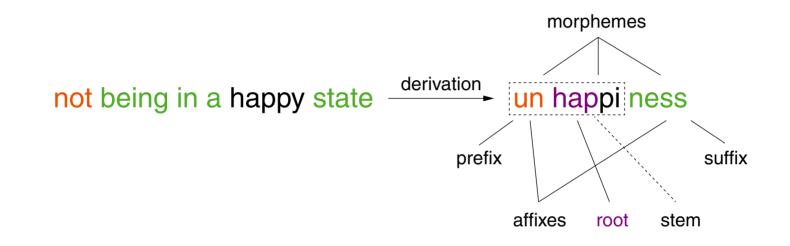


#### □ A morpheme is a "minimal unit of meaning".

Free morphemes can also be used as words. Bounded morphemes appear only as affixes (prefix, suffix, infix, and **more**) to words.

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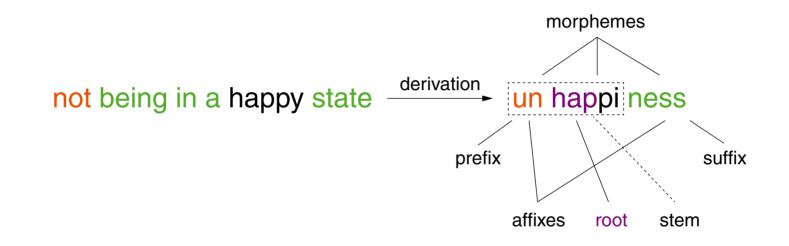
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#### □ A root is a single morpheme, a stem one or more.

A root is the derivational base, or type, of a word, a stem its inflectional base.

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#### □ A root is a single morpheme, a stem one or more.

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#### Morphological analysis: identification of a word's morphemes and their role.

Stemming

Mapping of a word token to its word stem by removal of inflection (e.g., affixes).

Inflections:

- □ noun declination (grammatical case, numerus, gender)
- □ verb conjugation (grammatical person, numerus, tense, mode, ...)
- adjective and adverb comparison

#### Example:

connect connects connected connecting connection

Stemming: Principles [Frakes 1992]

#### 1. Table lookup:

Given a word stem, store its inflections in a hash table. Problem: completeness.

#### 2. Affix elimination:

Rule-based algorithms to identify prefixes and suffixes. Given their efficiency and intuitive workings, these are most commonly used.

#### 3. Character *n*-grams:

Usage of 4-grams or 5-grams from tokens as stems. Basic heuristic for English: use the first 4 characters as stem.

#### 4. Successor variety:

Exploits knowledge about structural linguistics to identify morpheme boundaries. The character sequences of tokens are added to a trie data structure; the outdegrees of inner nodes are analyzed to find suitable stems. Problem: difficult to operationalize.

Stemming: Affix Elimination

Principle: "iterative longest match stemming"

- 1. Removal of the longest possible match based on a set of rules.
- 2. Repetition of Step 1 until no rule can be applied, anymore.
- 3. Recoding to address irregularities captured by the rules.

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Notation:

- c denotes a consonant, C a non-empty sequence of consonants.
   v denotes a vowel, V a non-empty sequence of vowels.
  - → Every word is defined by  $[C](VC)^{m}[V]$
- Consonant: Letter that is not a vowel.
- □ Vowel: Letters A, E, I, O, and U as well as Y after a consonant. Example: In TOY the Y is a consonant, in LOVELY the Y is a vowel.

Stemming: Porter Stemmer

Concepts:

- □ 9 rule sets, each consisting of 1-20 rules
- □ Rules of each group are sorted, to be applied top to bottom
- Only one rule per set can be applied
- **\Box** Rules are defined as follows: <Premise> S1  $\longrightarrow$  S2

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Semantics:

If a character sequence ends with S1 and if the subsequence ahead of S1 (= word stem) fulfills the <Premise>, replace S1 by S2

Premises:

- (m>x) Number of vowel-consonant-sequences is larger than x.
- $(\star S)$  Word stem ends with S.
- $(\star v \star)$  Word stem contains a vowel.
- (\*o) Word stem ends with cvc, where the second consonant  $c \notin \{W, X, Y\}$ .
- $(\star d)$  Word stem ends with two identical consonants.

NLP:III-24 Words

Stemming: Porter Stemmer

Selection of rules:

Rule set	Premise	Suffix	Replacement	Example
1a	Null	sses	SS	caresses $\rightarrow$ caress
1a	Null	ies	i	ponies $\rightarrow$ poni
1b	(m>0)	eed	ee	agreed $\rightarrow$ agree feed $\rightarrow$ feed
1b	(*⊽*)	ed	arepsilon	plastered $\rightarrow$ plaster bled $\rightarrow$ bled
1b	(*⊽*)	ing	arepsilon	motoring $\rightarrow$ motor sing $\rightarrow$ sing
lc	(*⊽*)	У	i	happy $ ightarrow$ happi sky $ ightarrow$ sky
2	(m>0)	biliti	ble	sensibiliti $\rightarrow$ sensible

Stemming: Porter Stemmer

#### Example:

Alan Mathison Turing was an English mathematician, computer scientist, logician, cryptanalyst, philosopher, and theoretical biologist. Turing was highly influential in the development of theoretical computer science, providing a formalisation of the concepts of algorithm and computation with the Turing machine, which can be considered a model of a general-purpose computer. Turing is widely considered to be the father of theoretical computer science and artificial intelligence.

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Stemming: Porter Stemmer

Weaknesses of the algorithm:

- Difficult to modify:
   The effects of changes are hardly predictable.
- □ Tends to overgeneralize:

university/universe, organization/organ

Does not capture clear generalizations:
 European/Europe, matrices/matrix, machine/machineri

Stemming: Krovetz Stemmer

The Krovetz stemmer combines a dictionary-based approach with rules:

- 1. Word looked up in dictionary
- 2. If present, replaced with word stem
- 3. If not present, word is checked for removable inflection suffixes
- 4. After removal, dictionary is checked again
- 5. If still not present, different suffixes are tried

Observations:

- □ Captures irregular cases such as is, be, was.
- Produces words not stems (more readable, similar to lemmatization)
- Comparable effectiveness to Porter stemmer
- Lower false positive rate, somewhat higher false negative rate

Stemming: Stemmer Comparison

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Stemming: Character n-grams [McNamee et al. 2004] [McNamee et al. 2008]

A substring of length *n* from a longer string is called a character *n*-gram. A string of length  $m \ge n$  has at most (m - n) + 1 character *n*-grams.

Example: Alan Mathison Turing ...

- □ 1-grams: A, l, a, n, M, a, t, h, i, s, o, n, T, u, r, i, n, g
- □ 2-grams: Al, la, an, Ma, at, th, hi, is, so, on, Tu, ur, ri, in, ng
- □ 3-grams: Ala, lan, Mat, ath, thi, his, iso, son, Tur, uri, rin, ing
- □ 4-grams: Alan, Math, athi, this, hiso, ison, Turi, urin, ring
- □ 5-grams: Alan, Mathi, athis, thiso, hison, Turin, uring

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Use the first (or all) character *n*-grams for n = 4 or n = 5 as pseudo-stems of a word.

Observations:

- Language-independent; good performance for many languages.
- □ Well-developed stemmers yield better performance (e.g., for English).
- □ Large overhead in terms of vocabulary size.

NLP:III-35 Words